

CATIE JONES

(978) 430-2246 - catie@catie-jones.com - Boston, MA

PROFILE: Ardent animator and creative specialist with experience in animation and game production in a wide range of environments. Known for being organized, communicative, and friendly. Proficient in Final Cut, Premiere, Photoshop, Flash, After Effects, Illustrator, InDesign, Word, Excel, FileMaker, HTML, CSS, JavaScript, Maya, C4D, Dragonframe, Unity

EDUCATION, HONORS & AWARDS:

Massachusetts College of Art and Design, Boston MA **Class of 2013**

- **BFA in Animation, 2013**
- **Mixed Media Animation Award, 2013**
- **Academic Honors in Animation II, 2011**

The Cambridge School of Weston, Weston MA **Class of 2007**

- **High School Diploma**
 - **Elected member of Judiciary Board**
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PROFESSIONAL EXPERIENCE:

Massachusetts College of Art and Design, Boston MA **2012- Present**

- **Adjunct Animation Instructor** **Sept 2015- Present**
Instruct sophomore Animation 1 class in learning the principles of animation and filmmaking.
- **Visiting Artist (end-of-semester reviews)** **Fall 2013/Spring 2014**
Provide an informed and balanced opinion to critique and guide sophomore and Junior Animation student work.
- **Animation Teaching Assistant** **Fall 2012**
Assisted animation students in learning programs such as After Effects, Flash, and Maya for various projects.

CloudKid LLC, Boston MA **July 2014 - Sept 2015**

- **Production Assistant**
Provided all departments with logistical, administrative, and creative project support. Created production budgets and schedules. Optimized Flash artwork for improved game performance. Implemented QA, customer service and tech support for the studio's games and proprietary digital tools. Coordinated and performed kid playability sessions. Contributed to creative development and game jams. Updated and increased social media presence.

Warner Bros. Games - Turbine, Needham MA **Sept 2013 - July 2014**

- **Recruiting Coordinator (temp)**
Facilitated communication between candidates and managers across all departments to schedule interviews and coordinate travel. Performed phone screens. Posted jobs. Updated HR systems. HR creative projects: event photos, social media, video presentations, etc. Represent Turbine at community gaming events and trade shows.

BrewHouse VFX, Boston MA **Summer 2012**

- **Motion Design Intern**
Developed concepts, designed, and animated ads and documentaries. Client relations.

Folk Arts Center of New England, Stoneham MA **2007 - 2013**

- **Administrative Assistant**
Executive Director's assistant, doing general member relations, customer service, and office work such as event planning, phone support, emails, bulk mailings, member database and website maintenance, etc. Maintain record shop inventory and handle sales for customers at events and online.
 - **Graphic Designer**
Designed and managed the production and distribution of posters, postcards, flyers and nametags for major events including educational music camps and annual dance festivals.
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Collaborator - Musician - Gamer - Hiker - Biker

INTERACTIVE PROJECTS:

SESAME STREET MUPPETS PAGE - SESAME WORKSHOP (CLOUDKID) Aug 2015

Worked on concept development, game design, art optimization, programming, QA testing and kid playability testing for online interactive activity suite for children, introducing them to the Muppet characters and their “play spaces”. <http://www.sesamestreet.org/muppets/>

ERNIE’S DINOSAUR DAYCARE - SESAME WORKSHOP (CLOUDKID) June 2015

Worked on concept development, game design, art optimization, programming, QA testing and playability testing for online interactive activity suite for children, teaching facts about dinosaurs. <http://www.sesamestreet.org/games?uid=2054a5a1-a263-4928-9e90-efcd81080c98>

DETECTIVE ELMO: THE COOKIE CASE - SESAME WORKSHOP (CLOUDKID) March 2015

Worked on art optimization, QA testing, kid playability testing, and other various production tasks for a mystery educational game for children. <http://pbskids.org/sesame/home/detective-elmo-cookie-case/>

ASTROBLAST! ROCKET RUSH - SPROUT (CLOUDKID) Oct 2015

Designed and tested new tutorial released in game update. Implemented art and Javascript updates. <https://vimeo.com/100424206>, <https://itunes.apple.com/us/app/astroblast-rocket-rush/id891766428?mt=8>

PEG + CAT GAME SUITE - PBS KIDS (CLOUDKID) Sept 2015

Sound design, art optimization, QA testing and kid playability and curriculum testing for online educational game suite of eight games coinciding with season 2 of the TV series Peg + Cat. <http://pbskids.org/peg/games>

KNATTLEIKR TRAINING, RANDOM HOUSE (CLOUDKID) July 2014

Sound designer, QA Tester. Game featured on children’s novel “Thrones and Bones” website. <http://www.thronesandbones.com/wp/games/>

GHASTLY THINGS, INDEPENDENT June 2014

- **Designer/Animator**

Worked with an independent team to design and animate main character in a horror themed platform reading game demo.

ZERO SUM (TURBINE/WB GAMES) Jan 2014

- **Animator**

Animated closing sequence for science fiction Warner Bros. Games pitch.

FILMOGRAPHY, SCREENINGS & FESTIVALS:

CANNONBALL EXPRESS, 2m47s, Degree Project, Directed/Animated/Scored by C. Jones May 2013

- **Hiroshima Animation Festival**, Hiroshima, JAPAN 2014
Selected for screening at the festival’s Educational Film Market
- **Official Selection: SENE Film, Music and Arts Festival**, Providence, RI 2014
 - ❖ **Honorable Mention: Best Animated Short**
- **Official Selection: Squealing Pegs Animation Show**, Boston, MA 2013
- **MassArt Senior Animation Show**, Boston, MA 2013
Screened at the Remis Auditorium at the Museum of Fine Arts, Boston, MA.

SAY NO TO GMO, 34s, animated PSA - MASSART, Directed/Animated by C. Jones **May 2012**

- **Official Selection: Squealing Pegs Animation Festival, Boston, MA, 2013**
- **Official Selection: Pasatiempo's 3-Minute Film Fest, Santa Fe, NM, 2013**
- **Official Selection: Boston International Film Festival, Boston, MA, 2013**
- **Official Selection: Women and Minorities in Media Festival, Towson, MD, 2013**
- **Official Selection: Faux Film Festival, Portland, OR, 2013**
- **Official Selection: Green Bay Film Festival, Green Bay, WI, 2013**

IMMEMORIAL, 1m44s, animated short - MASSART, Directed/Animated by C. Jones **April 2011**

- **Hiroshima Animation Festival, Hiroshima, JAPAN, 2012**
Selected for screening at the festival's Educational Film Market

MORRIS DANCE ROTOSCOPE, 20s, animated short, Directed/Animated by C. Jones **Jan 2011**

- **St. George's Day Festival, Leicester, ENGLAND, 2013**
Selected for large format screening at the Curve Theater.

MOVEMENT, 3m30s, animated short, Photographed/Animated by C. Jones **April 2011**

Photographed and edited thousands of photos from Boston Occupy Wall Street protests to create pixilated documentary short film.

THE SKY IS PINK/GASLAND 2, DIRECTED BY JOSH FOX **June 2012**

- **Motion Graphics Animator (BrewHouseVFX)**
Animated several informational motion graphics sequences for anti-fracking documentary.

PRESIDENT OF BEAUTY: THE LIFE & TIMES OF LESTER YOUNG, DIRECTED BY HENRY FERINNI **2013**

- **Animator**
Animated opening sequence for documentary film trailer. <http://goo.gl/lh3dtQ>

PHOTOGRAPHY PROJECTS:

HDR PHOTOS :CUBA **July 2013**

- **CUBA**
A photo series of HDR photos taken in and around Havana, Cuba.
<https://www.flickr.com/photos/39633011@N07/sets/72157634900032299>

JAPAN IN STEREO **June 2012**

- **JAPAN**
Created a series of animated stereo images, gifs, and panoramic landscapes. Photographed in Kyoto and Osaka, Japan. <http://japaninstereo.tumblr.com/>

MUSIC PROJECTS:

BEAT RESEARCH **May 2013**

- **Music Producer**
Created game inspired music tracks using music production software that played at the monthly Beat Research Show at the Good Life Bar in Boston, MA. <https://soundcloud.com/catie-jones-1>

INTERNATIONAL TRAVEL EXPERIENCE:

MASSART TRAVEL COURSES

- **CUBA**, May-June 2013
Spent two weeks with a MassArt group in Havana and surrounding areas meeting artists and learning about artistic culture in the rapidly changing socialist nation.
- **JAPAN**, June 2012
Spent two weeks between Kyoto and Osaka and surrounding areas learning about Japanese ceramic artists, art history and culture.
- **CANADA**, September 2010-2015
Travel annually with the MassArt Animation program to Ottawa, ONT to attend the Ottawa International Animation Festival.

PERSONAL TRAVEL

- **SPAIN**, June 2011
Spent two weeks with a group of friends in Barcelona and Malaga learning about the art, culture, and history of Spain.